

Opportunistic routing in extremely dense networks

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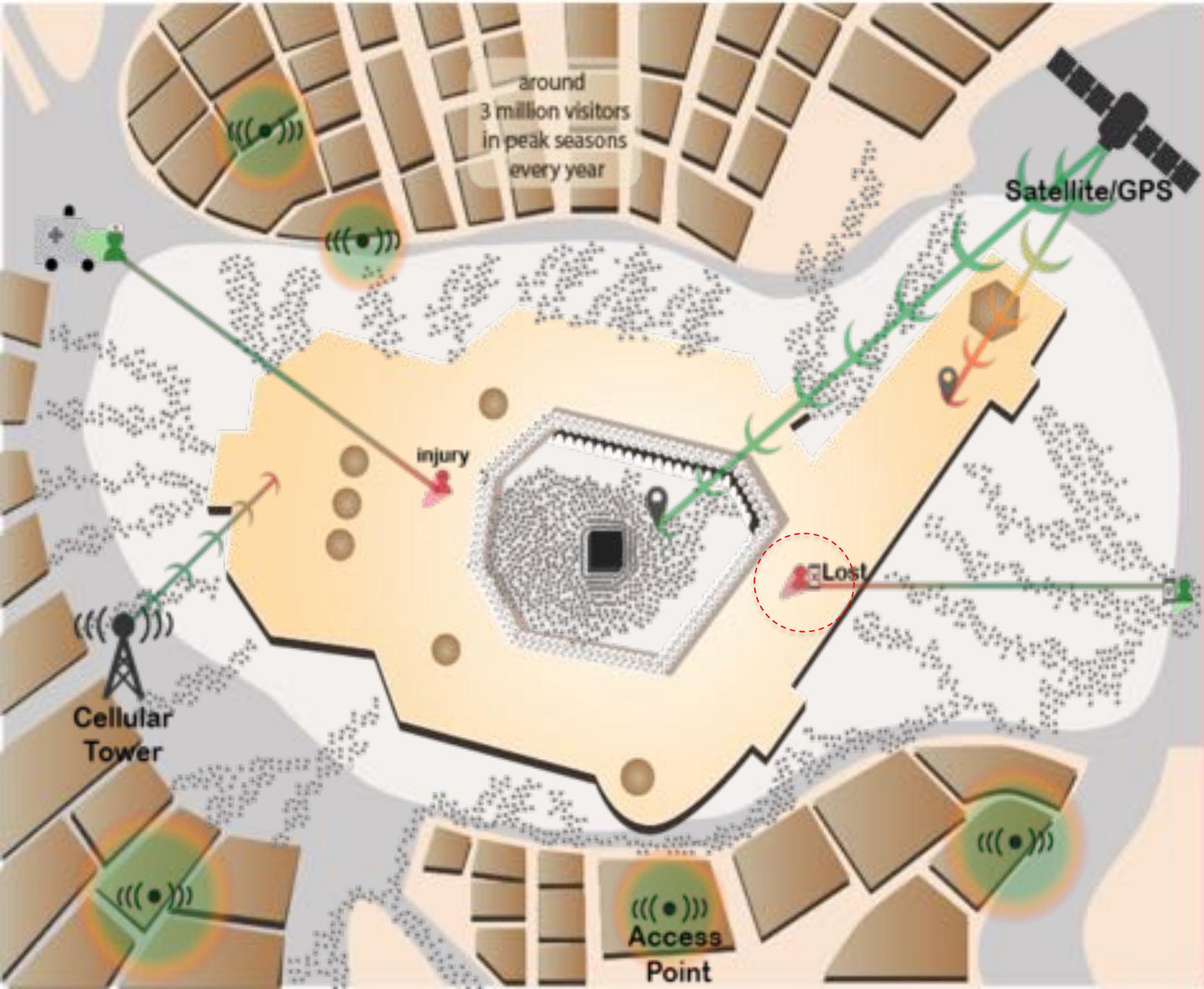
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In Brief

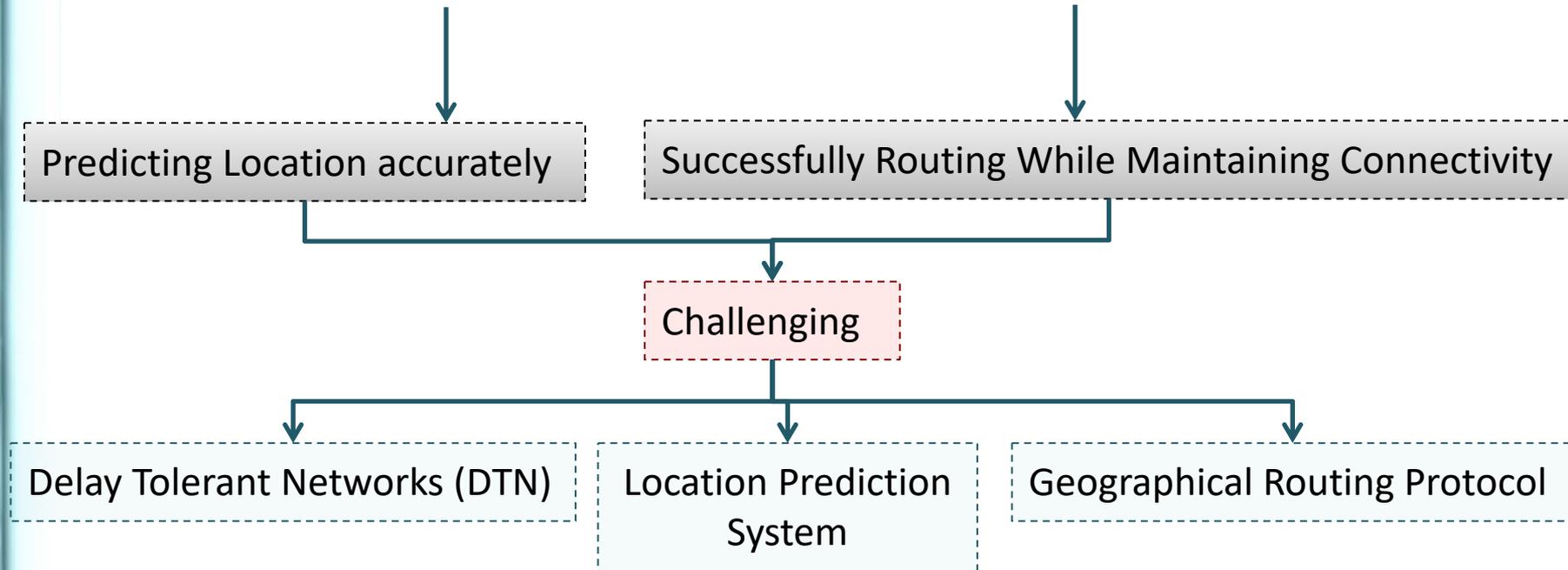
the research is about the design of a routing protocol that uses estimated location to geographically route messages in extremely crowded environments.

Why is it a **Challenge** ??



- Large space
- Complex architecture
- Large population in frequent movement
- no network infrastructure
- Loss of connectivity

Location & Communication



Delay Tolerant Network (DTN)

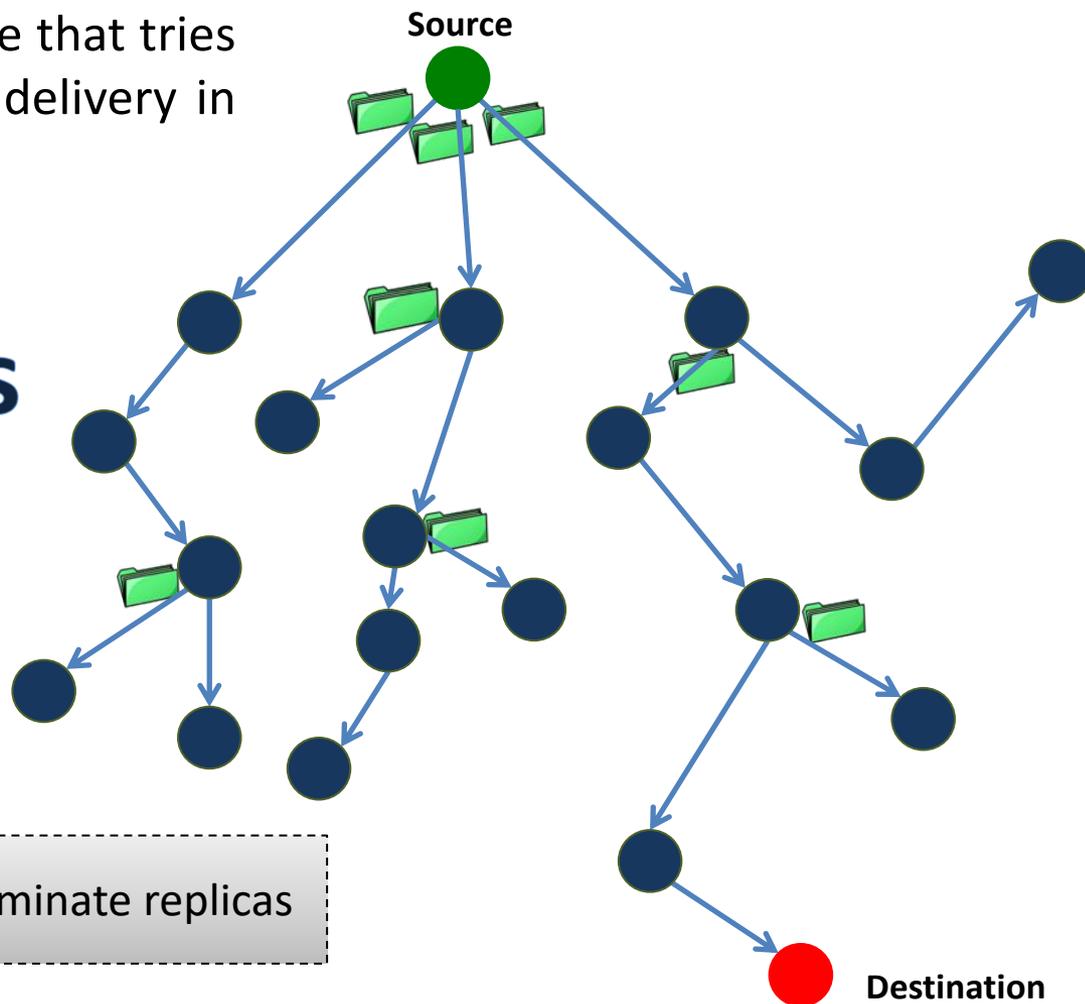
DTN is a network architecture that tries to enable successful packet delivery in extreme environments.

Characteristics

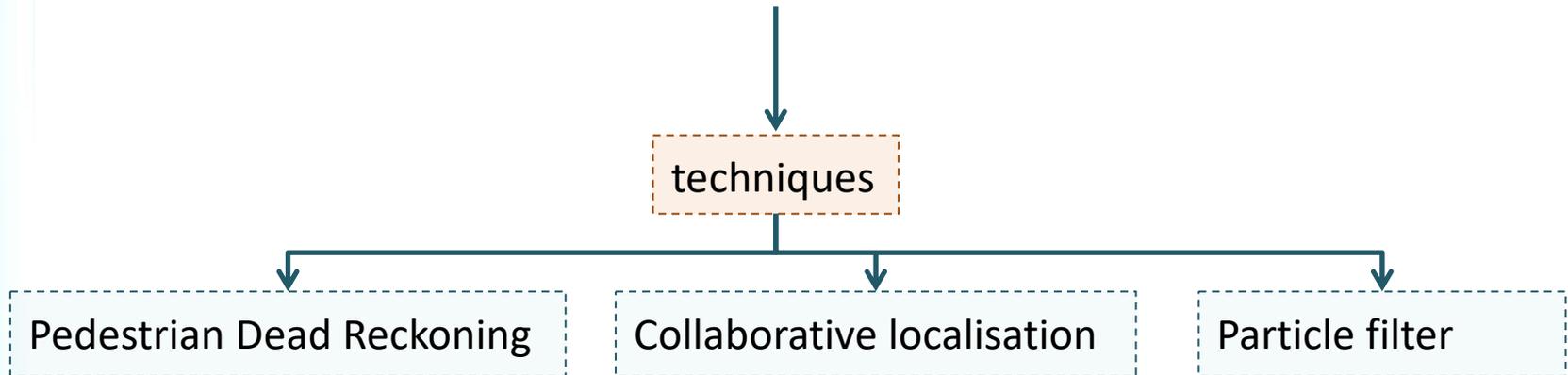
Custody Transfer

Store and Forward strategy

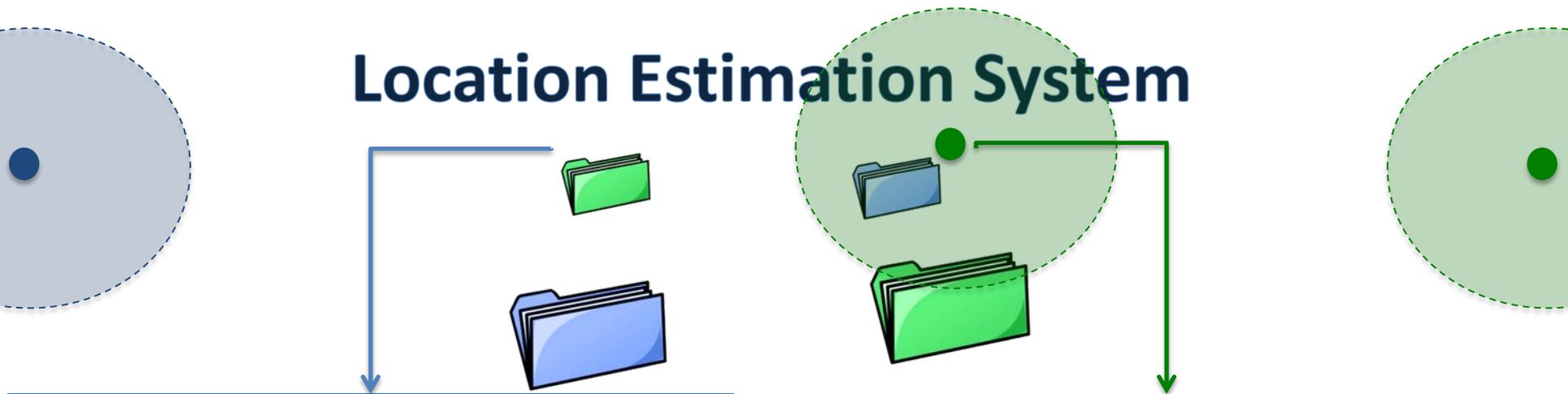
Protocols that generate and disseminate replicas



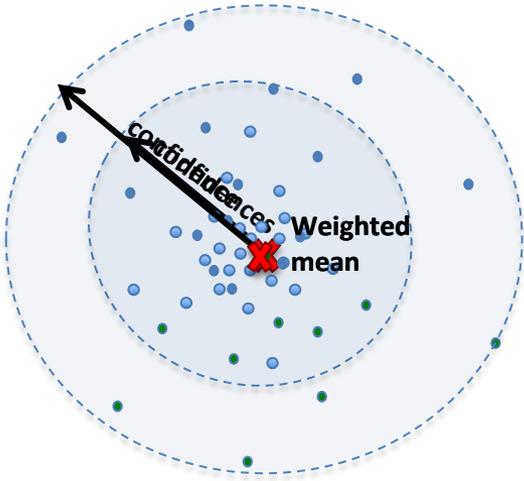
Location Estimation System



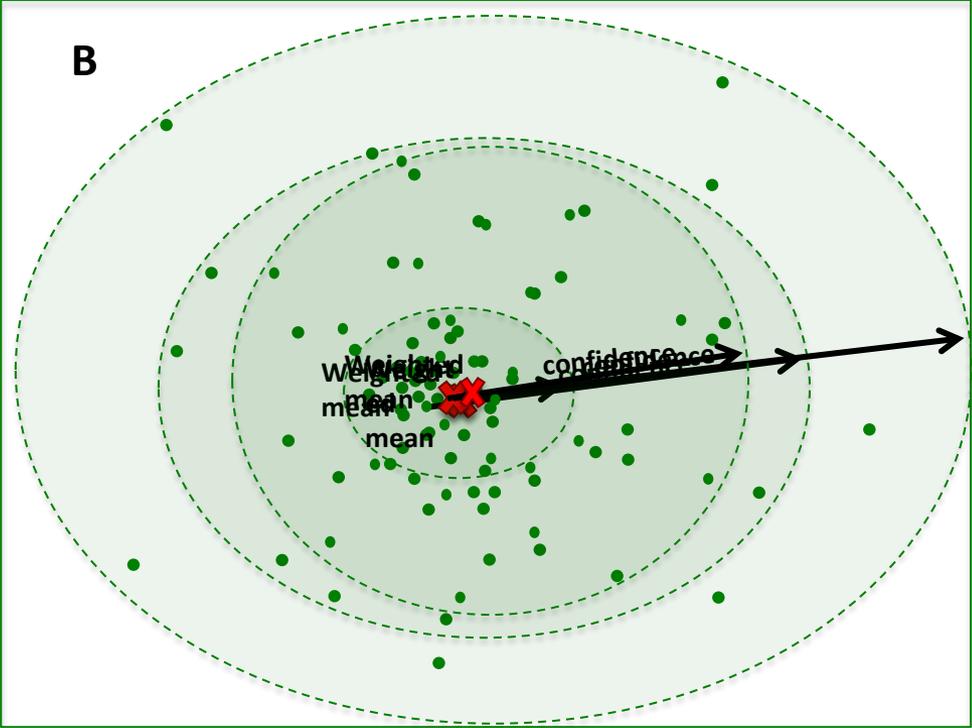
Location Estimation System



A



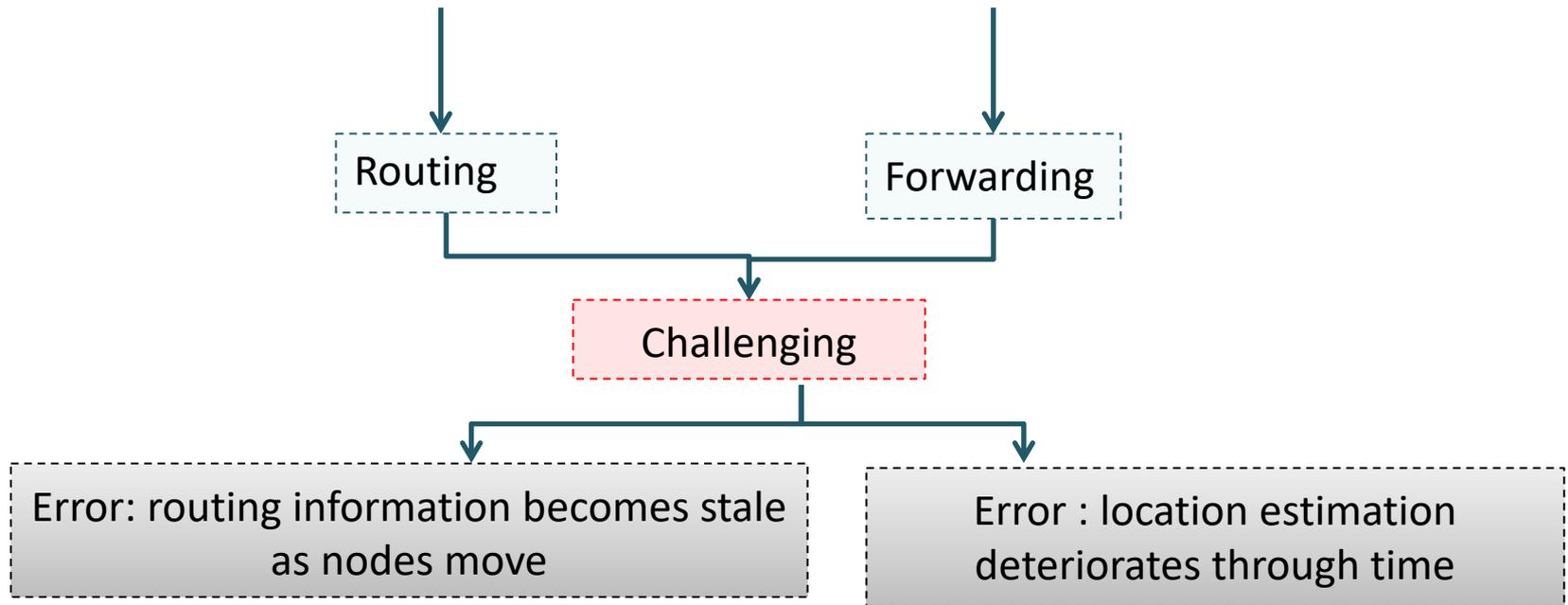
B



Features

- Collaborative information and particle filters is used to correct and smooth the error (when no GPS is available).
- Particle filters are moved based on PDR information.
- Confidence is used along with particle filters to integrate different “readings” of the location.

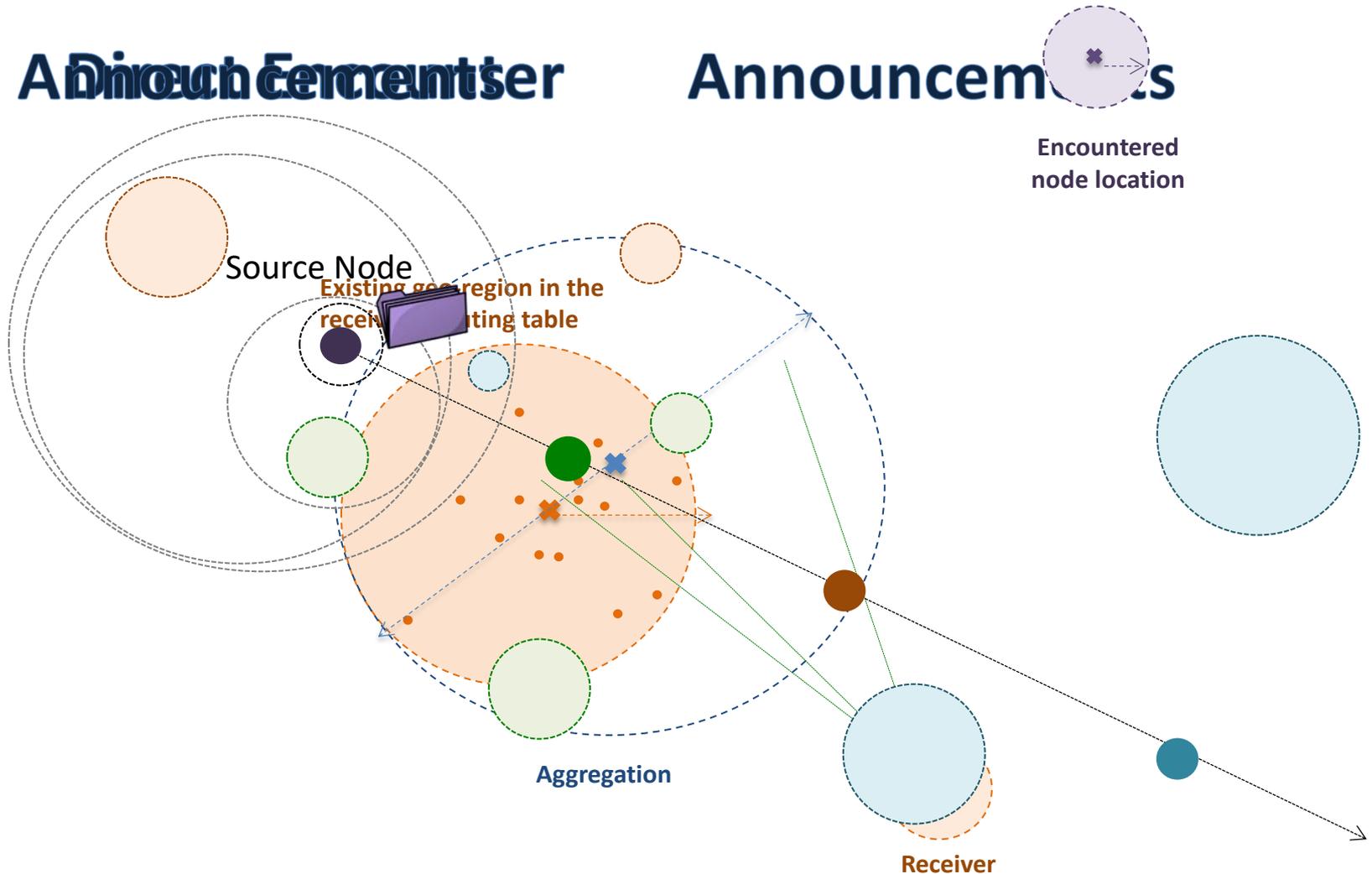
Geographical Routing Protocol



Building Routing Tables

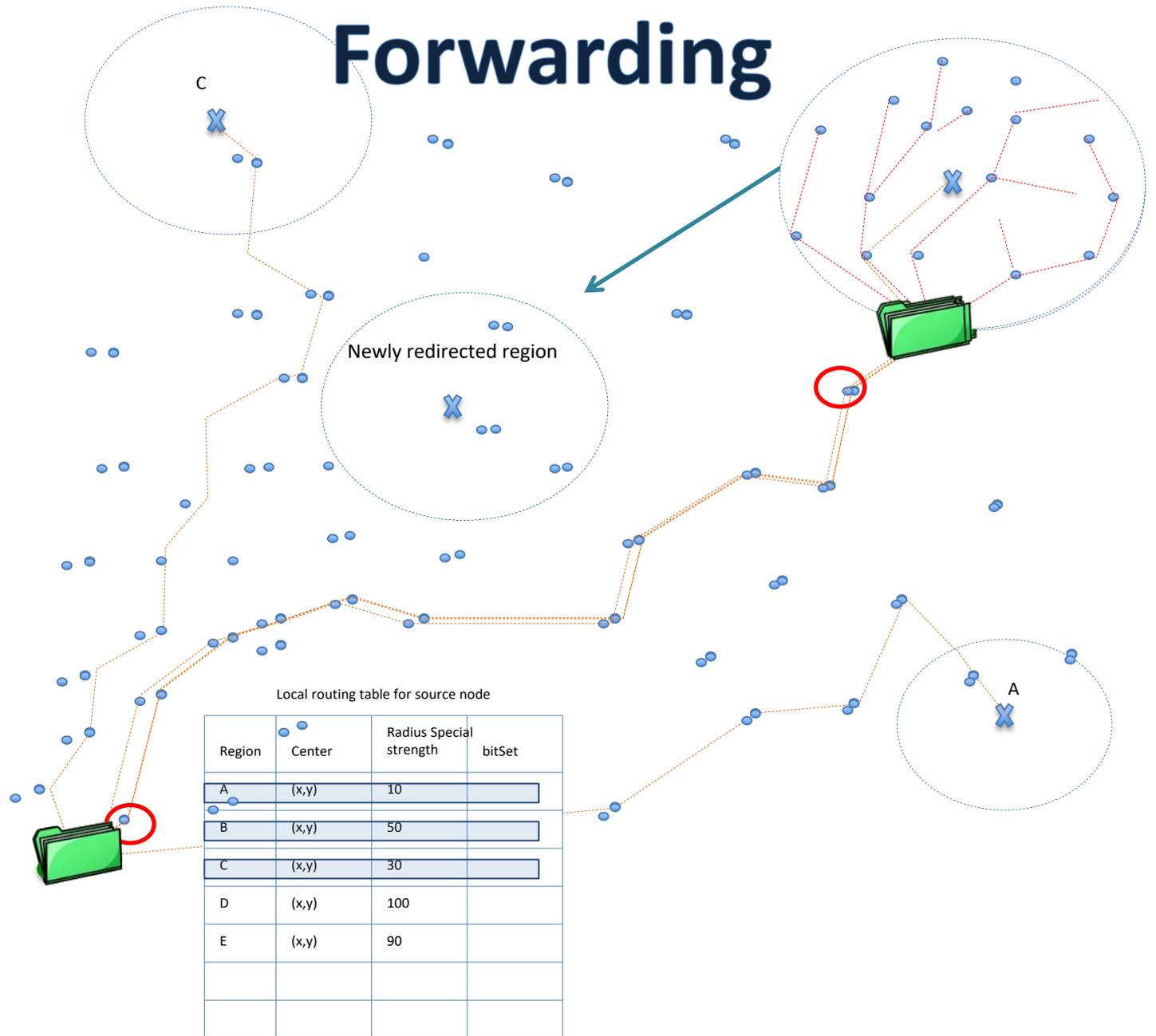
Announcement

Announcements



Reference: Acer, U.G., Kalyanaraman, S. and Abouzeid, A.A., 2010. Weak state routing for large-scale dynamic networks. *IEEE/ACM Transactions on Networking*, 18(5), pp.1450-1463.

Forwarding



Current and Future Works

- **Implementation in the ONE Simulator.**
- **Experimental Evaluation(modeled maps and mobility models).**
- **Disaster and evacuation scenarios in such extreme cases.**



Thank you



$$p(z|x)$$

Generate particles

Apply a uniform weight for all particles

$$W(x)$$

Normalize particles weight

Move particles based on system prediction