## Who's fiddling with my bits?

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*Exploring HTTP Header Manipulation in the Wild.* G. Tyson, S Huang, F. Cuadrado, I. Castro, V. Perta, A. Sathiaseelan and S. Uhlig. In Proc. 26th World Wide Web Conference (WWW), Perth, Australia (2017)

# Let's remind ourselves how HTTP web requests work...



## Do middleboxes tell us anything



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## What can middleboxes in a **network** tell us about the **region** where it is based?

### What could we learn?

- Perhaps we see a web cache?
  - The network has expensive transit? Slow downlink?
- Perhaps we see a web firewall?
  - Has security concerns? Has censorship?
- Perhaps we see a WiFi authenticator?
  - Certainly has a WiFi network!

## Exploratory data collection methodology

- 1) Launch HTTP requests from around the world
- 2) Monitor/detect when HTTP messages are intercepted by middleboxes
- 3) Split samples into different countries
- 4) Explore the differences

So, we need to recruit users from around the world...



### But how do we scale this up?





## What does Hola give us?



#### Our geo coverage is pretty comprehensive



## Back to HTTP headers...

A few "highlights"

## How many networks manipulate?

#### Quite a lot!

- 21% of the ASes have requests manipulated
- 19% for responses
- 25% of ASes contain sessions that manipulate headers at least once



#### Can we find patterns here?



### High Web Index == few middleboxes? Why?

- Internet transit cheaper in regions like Europe and US
  - IXPs are fewer in places like Africa
  - Therefore less necessary for caches in Europe/US
- HTTPS has been kicking caches hard
  - The hypergiants (Google, Netflix, Facebook) have been deploying their own dedicated cache boxes
- ....all translates to business common sense
  - EU: Cheaper to contact origin server than run caches
  - AF: Cheaper to run cache than contact the origin web server (via transit)

## Lets look at the changes

#### So, what are the changes?



#### Conclusion

- Plenty of "meddleboxes" around
- Network operators are (usually) rational folks
  - So, observations can often tell us a lot about networks & regions
- Middleboxes are software too they need T&C
- Take notice of your samples (networks and geo!)
- What happens with HTTP/2.0?



## Any questions?

## How prevalent is manipulation across network types?



### Let's break them up

- Cache
  - E.g. X-Cache, Cache-Control
- Operational
  - E.g. Via, X-Forwarded-For, CUDA\_CLIP
- Feature Request/Advert
  - E.g. Connection, Accept-Encoding
- Informational
  - E.g. User-Agent, Set-Cookie
- Unknown
  - X-Client-TOS, SFID, X-TMV-Type, X-DG-TaggedAs, X-IMForwards

